

COMPUTER SCIENCE 481

COMPILERS & COMPILER WRITING

I. Introduction

A. Catalog Description

The study of formal languages and automata theory and their application to the process of translating a source program written in a high-level computer language (source language) to an intermediate language. The study of the process and techniques of taking an intermediate language and employing syntax-directed translation together with optimization to produce an efficient low-level language program equivalent to the source program. This course is based in part on the course "PL: Programming Languages" as described in the ACM (Association for Computing Machinery) 1991 course recommendations. It gives a formal presentation of programming language translation and compiler writing. The emphasis is on both the theoretical and some of the practical problems posed in implementing a compiler. *Prerequisites: CSCI 281 and MATH 210 or CSCI 370 (CSCI 370 may be taken concurrently).* Offered every other Spring term; not offered 2006-2007.

B. Learning Objectives

By the end of this course the student will be able to construct a compiler or interpreter for a subset of the C++ language or some other significant programming language.

C. Prerequisites

CSci 281 and Math 210 or CSci 370 (CSci 370 may be taken concurrently). A grade of C- or better is required in the prerequisite courses.

II. Required Topics

- A. Background. Formal grammars, languages and their syntax. BNF description of programming languages.
- B. Scanners. Finite state automata and regular expressions. Implementation of lexical scanners and symbol tables.
- C. Parsers. Theory and examples of context-free languages and push-down automata. Context-free parsing techniques such as recursive descent: LL(k), precedence, and bottom-up: LALR, LR(k), LR(k). Syntax error detection.
- D. Translation. Syntax directed translation. Intermediate forms. Code generation. Optimization. Semantic error detection.

III. Bibliography

Aho, Sethi & Ullman: Compilers: Principles, Techniques and Tools

Barret & Couch: Compiler Construction: Theory & Practice

Fischer & LeBlanc: Crafting A Compiler