

MATHEMATICS 211 INTRODUCTION TO THE MATHEMATICS OF COMPUTER SCIENCE

I. Introduction

A. Catalog Description

An introduction to the mathematics underlying computer science. Topics include a review of basic set theory, logic (propositional and predicate), theorem proving techniques, logic as a method for representing information, equivalence relations, induction, combinatorics, graph theory, formal languages and automata. *Prerequisites: CSci 161 and one of the following: Math 121 or Math 258 or equivalent.*

B. Objectives

This course helps provide the necessary background in mathematics for computer science while giving lower-division students an exposure to the field of discrete mathematics.

C. Prerequisites

CSci 161 and one of the following: Math 121 or Math 258 or equivalent. A grade of C- or better is required in the prerequisite courses.

II. Required Topics

1. Sets, relations, equivalence relations, functions, the relational algebra.
2. Propositional logic: truth tables, Boolean algebra, logic circuits.
3. Predicate logic: representing knowledge in logic, the relational calculus.
4. Proof techniques: modus ponens, modus tollens, converse and contrapositive, proof by contradiction
5. Induction.
6. Basic combinatorics, permutations, combinations
7. Recurrence relations and generating functions
8. Graph theory, paths and connectedness, trees
9. Formal languages, grammars, and models for computation

This course presents covers a diverse collection of topics needed for a variety of computer science courses. In the course discrete mathematics is presented as a sub field of mathematics by integrating the topics so that students see them as a related series instead of a diverse collection of unrelated topics. Relationships with other areas of mathematics will also be emphasized.

The evaluation criteria will be those standard to mathematics courses.

Homework: Assigned daily and collected weekly.

Midterm Exams: Three or four spread over the semester.

Final Exam: Comprehensive (given during exam week)

III. Bibliography

Aho and Ullman Foundations of Computer Science

Graham, Knuth, and Patashnik Concrete Mathematics: A Foundation for Computer Science

Grimaldi Discrete & Combinatorial Mathematics: An Applied Introduction

Hirschfelder & Hirschfelder Introduction to Discrete Mathematics

Kolman, Busby, Ross Discrete Mathematical Structures

Skvarcius and Robinson Discrete Mathematics with Computer Science Applications